



TAGORE INTERNATIONAL SCHOOL
VASANT VIHAR, NEW DELHI
CO-SCHOLASTIC SYLLABUS CLASSES V
SESSION 2023-24

| MONTH | ART PURSUIT | | | | OTHERS | |
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| | PUBLIC SPEAKING | THEATRE | PERFORMING ART | ART | COMPUTERS | PHYSICAL EDUCATION |
| Apr.-May | Self Introduction Tongue twisters | Introduce themselves Gestures and Facial expressions Emotions Charades Situations for short skits given | Indian Dance: > Introduction of Kathak as a classical dance > Introduce a Rabindra sangeet "Mayaboni biharini" Western Music: Introduction to Harmony | *Understanding colour wheel. Primary colours, secondary colours, and Tertiary colors. *Optical illusions | Game Development software-KODU ● Introduction to algorithm, ● Flowchart and Programming ● Introduction to 3D game designing using KODU ● Creating Virtual World ● Run tool ● Object tool-Add move or program characters. | Game – Football SKILL – KICK 1.Lock ankle of pass foot and turn foot outward; 2.Step beside ball, keeping knee of plant leg slightly bent, with toe of plant foot pointed where you want the ball to go; 3. Strike middle of ball with pass foot and follow through. 4. Stay loose and on your toes as the ball is |

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| | | | Song : True Friend - Miley Cyrus | | <ul style="list-style-type: none"> ● Up/Down-Raise or lower Terrain | approaching, so that you can adjust body position easily. |
| Jul | Body Language | <p>Body language</p> <p>Mirror Me</p> <p>Storytelling: any folk tale or mythological story. Use of props and facial expression</p> | <p>Indian Dance:</p> <p>>Revision</p> <p>>Introduction of Shiv Bhajan “Jai Shiv Shankar” by Meghranjani</p> <p>Western Music:</p> <p>Song: Arabian Nights - Will Smith</p> | <p>*Learning elements of art through Van Gogh’s paintings.</p> <p>*Research</p> <p>*Discussion</p> <p>*Layouts</p> <p>*Final Artwork</p> | <p>Game Development software-KODU</p> <ul style="list-style-type: none"> ● Ground Brush -Add or delete terrain ● Work with camera ● Code Editor ● Commands to move and turn ● Giving instructions to objects | <p>GAME – TABLE TENNIS</p> <p>SKILL – BACKHAND SERVE</p> <p>Start with bat around waist height, in front of your body. Close the bat angle slightly. As the ball approaches, move your bat forwards and up. Contact the ball just in front of your body. The contact should be quite flat, roughly in the middle of your bat. Your bat should follow through and finish just to the side of your body.</p> |
| Aug | Expressing your views | <p>Voice Modulation</p> <p>Bean Bag ‘Voice Projection’</p> | <p>Indian Dance:</p> <p>>Krishna Bhajan “shri Krishna Govind Hare</p> | <p>*Understand still life techniques in drawing</p> <p>*Still life compositions</p> | <p>Game Development software-KODU</p> <ul style="list-style-type: none"> ● Add or edit paths ● Paint or edit material | <p>GAME - VOLLEYBALL SKILL – RECEIVING</p> <p>1. You should stand with your legs about shoulder-width apart and should lean forward a bit.</p> |

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| | | <p>Tongue twisters/ tongue twister relay</p> <p>Short story/ scene incorporating interesting sounds</p> | <p>Murari” sung by Jubin Nautiyal</p> <p>Western Music:</p> <p>Song : Speechless - Naomi Scott</p> | <p>*By observing learn about shape, tone and color.</p> | <ul style="list-style-type: none"> ● adding score to the game ● sharing game ● Sound ● When and Do | <p>Your knees should be bent a little bit.</p> <p>2. Your hands should come together in the last moment before the ball comes to you.</p> <p>3. Clasp your hands together correctly while holding your arms straight in front of you, slightly below your waist.</p> <p>4. Using your knees, and your arms, push through the ball.</p> |
| Sept | Story Narration | <p>Dialogue delivery and Characterization</p> | <p>Indian Dance:</p> <p>>Preparation for Sanchayan</p> <p>Western Music:</p> | <p>*Understand still life techniques in drawing</p> <p>*Still life compositions</p> | <p>Game Development software-KODU</p> <ul style="list-style-type: none"> ● When and Do ● Move and Turn methods | <p>GAME - CRICKET</p> <p>SKILL – BATTING</p> <p>1. Grip the cricket bat properly. If you're right-handed, place your left hand on top of the handle</p> |

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| | | <p>Dialogue That Matters</p> <p>Twisted Tales</p> <p>Comedy skit with props</p> | <p>Introduction to rhythm (Quaver)</p> <p>Song: Bad day - Daniel Powter</p> | <p>*By observing learn about shape, tone and color.</p> | <p>● Program objects to show score</p> | <p>towards the toe (the rounded tip of the cricket bat) with the right hand under it; left-handers place their hands the opposite way.</p> |
| Oct | Sanchayan | Sanchayan: Auditions, Script distribution & Stage Practice | <p>Indian Dance:</p> <p>>Preparation for Sanchayan</p> <p>Western Music:</p> <p>Introduction to rhythm (Quaver)</p> <p>Song: Bad day - Daniel Powter</p> | <p>*Paper Mosaic</p> <p>*Discussion</p> <p>*Layouts</p> <p>*Final outcome</p> | <p>APP Designing using APP LAB-Code.org</p> <p>Background Colour</p> <p>Text Colour</p> <p>Text Size</p> <p>Button Text Colour and size.</p> <p>Use of Setproperty command</p> <p>On Event Block</p> | <p>GAME - CRICKET</p> <p>SKILL – BATTING</p> <p>. Look straight over your shoulder towards the bowler; do not tilt your head.</p> |

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| | | | | | Working with Images Working with Sound | |
| Nov | Sanchayan | Sanchayan: Auditions, Script distribution & Stage Practice | Indian Dance: >Preparation for Sanchayan Western Music: Preparation for Sanchayan | *Paper Mosaic *Discussion *Layouts *Final outcome | APP Designing using APP LAB-Code.org <ul style="list-style-type: none"> • onEvent block • setScreen command • dropdown • If block • getText • Images • Sound | GAME-BASKETBALL ADVANCE DRIBBLING <ol style="list-style-type: none"> 1. Ball Slaps 2. Straight Arm Finger Taps 3. Wraps – Around Ankle, Waist, Around Head, Around the world 4 Wraps – Figure 8 Around Legs 5. Wraps – Around Right Leg 6. Wraps – Around Left Leg 7. Wraps – Double Leg, Single Leg |
| Dec | Sanchayan | Sanchayan: Auditions, Script | Indian Dance: >Preparation for Sanchayan | *Study of Indian Art Warli Paintings | [ARTIFICIAL INTELLIGENCE] Makecode-Archade | GAME- ATHLETICS |

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| | | distribution & Stage Practice | Western Music: Preparation for Sanchayan | *Research *Discussion *Final outcome | <ul style="list-style-type: none"> ● Artificial Intelligence and Machine Learning ● Archade-World ● Archade-Sprites APP LAB-Code.org <ul style="list-style-type: none"> ● Variable ● setSize command ● onEvent block ● setScreen command ● Buttons ● If Block | SKILL- HIGH JUMP 1.followed by a curved 5 stride approach to the take-off point 2.final strides to be fast and hips kept high 3.take off foot is slightly ahead of the athlete's body 4.the trunk is upright and leaning slightly back - not leaning towards the bar 5.both arms are swung forwards and upwards with the free leg 6.inside knee stays up at bar level landing on the shoulders. |
| Jan | Debate | Role Play and Group Cohesion | Indian Dance: >Revision of Taal- teentaal Basics | Britto Art | APP LAB-Code.org <ul style="list-style-type: none"> ● Functions | GAME- BADMINTON |

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| | | <p>Fairy tales with props</p> <p>Create a news report on any given/ imaginary situation</p> | <p>Western Music:</p> <p>Music theory practice, revision and assessment</p> | <p>*Discussion</p> <p>* Layouts</p> <p>*Final artwork</p> <p>composition:</p> <p>“togetherness”</p> | <ul style="list-style-type: none"> • Variable • Create Database • setSize command • onEvent block • setScreen command • If Else if Block | <p>SKILL-</p> <p>LONG FOOT STEP</p> <p>Taking long steps help you in reaching shuttle that is likely to drop out of your reach. Firstly, you have to put your right foot ahead on the way, where the shuttle comes from the side of opponent.</p> |
| Feb-Mar | Extempore | <p>Reflection and Recapitulation</p> <p>Silent Storytelling: The Art of the Mime</p> <p>Ted talk by students</p> <p>Role play /Mono act on favorite hero/ actor/ leader / role model</p> | <p>Indian Dance:</p> <p>>Preparation for Jr. Prize Distribution</p> <p>Western Music:</p> <p>Music theory practice, revision and assessment</p> | <p>Britto Art (Cont)</p> <p>*Discussion</p> <p>*Layouts</p> <p>*Final artwork</p> <p>composition:</p> <p>“togetherness”</p> | <p>APP LAB-Code.org</p> <ul style="list-style-type: none"> • Functions • Variable • Read record • Draw chart | <p>GAME-</p> <p>BADMINTON</p> <p>SKILL-</p> <p>LONG FOOT STEP</p> |

