

MONTH	ART PURSUIT				OTHERS	
	PUBLIC SPEAKING	THEATRE	PERFORMING ART	ART	COMPUTERS	PHYSICAL EDUCATION
Apr/May	Brief introduction to Public Speaking:	Gestures and Facial Expressions identify and	Dance:Introduce a Rabindra sangeet "Mayaboni biharini"	*Principle of Art and Design: Balance	TinkerCAD 3D Modelling Introduction to 3D	Badminton Forehand and Backhand Grips
	-what it is	compare the characteristics of different	Western vocal: Introduction to	*What is Balance in Art?	modeling Introduction to TinkerCAD Interface,	
	session	emotions expressed on the face.	Harmony Song: True friend	* 3 types of balance. *Symmetrical	its toolbars and Panels Creating a new file, saving it, opening an	
	Ice breaker: Self, & peer introduction	imitate, mirror, and create feelings and		Balance (Formal Balance) *Asymmetrical	existing file Basic operations on objects e.g.	
	Speaker,Message, Audience, Medium Language & Vocabulary	expressions by using the face as an expressive tool. develop skills of		Balance (Informal Balance) *Radial Balance	 Drawing a new object, selecting, moving and modifying objects Adding materials to the 3D components and 	
	PausesVoice ModulationBody Language	using effectively non-verbal gestures as per emotions.		*Importance of Balance in Art: Visual Interest Emotional Impact	giving Styles to the objects Internet and e-mail	
	Speech Delivery on	The Ripple Effect Skits:		Stability and Harmony	internet and e-mail	

	'Be the change I want to see': *choose the correct speech speak with confidence and clarity *attempt to develop th power of persuasion to inspire the audience					
July	Holiday haven	Body Language to show how any	Dance: Introduction of fusion on	" Still life"	MAKECODE Arcade Game Development	T.T
	*create a digital journ	. co.cumg to minest	'Believer' by Kumar sharma	*Understand the Concept of Still	 Introduction to algorithm, 	Forehand Service
	*explain through	others are saying and doing	Western vocal:	Life.	Flowchart and Programming	
	creative words and	using body posture and	The D major scale Song: Arabian	*Develop Observational	 Events and program control flow 	
	emotions	facial expressions.	nights	Skills. *Enhance	User inputSprites	
		enact any given situations using		Drawing and Shading Skills.	Design, Sounds, and Effects	
	Spin a yarn	body postures.		*Understand	Collision / overlap	
	*think creatively to bu	Mirror to My		still life	Countdown timersGame Score	
	the story	Wish: pairs		techniques in	Animation	
		show a mime or tableau of a		drawing.	LoopsVariables	

	*use rich	change you want		*Create a Still	Randomization	
	vocabulary	to see—be the mirror of that		Life artwork.		
	*incorporate facial	change."				
	expressions and					
	voice					
	modulation			27		
	JAM: Just a					
	minute					
	*speak on the given					
	topic for one minute					
	*follow the correct					
	sentence order					
Aug	Tickle my funny bor		Dance: Independence Day	"Frida Kahlo" "Frida Kahlo"	MAKECODE Arcade Game Development	KABBADI
	(humorous poem	practice speaking	Song "Jai hoo"	inspired Self portrait.	Collision / overlapCountdown timers	
	recitation)	with the correct modulations.	Western vocal:	*Introduction	Game ScoreWin/Loss Criteria	
	*recite a hilarious poe	lay emphasis on speed, clarity	Introduction to Rhythm(quaver)	* discussion *Show	AnimationLoops	
	*know the humour	and projection. develop proper	Song:speechless	Examples of Kahlo's Work	 Variables Randomization On button press	
		accent while		*Creating a	command	

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	elements in poem	delivering a		Self-Portrait	 Set position 	
		monologue.		Inspired by	 Game over 	
	*use actions, prop	saying the		Frida Kahlo		
		tongue				
	'Say it your way'	twisters.		*Sketching		
				*colouring		
	Situational talks	Seed of Change		* final work		
	*41=1:=1: ==11:	Storytelling				
	*think critically	Circle : sit in a				
	*anaak on the given	circle and				
	*speak on the given	collaboratively a				
	topic coherently	story- each adds				
	l topic concretitiy	a line showing				
		how one good				
		act spreads and				
		grows.				
		growo.				
Sep/Oct		Dialogue	Dance: Preparation	Jamini Roy and	MAKECODE Arcade	
	What do you do?	delivery	for Sanchayan	His Traditional	Game Development	T.T
		and	•	Indian Art:Jamini	·	
	(profession	Characterisatio		Roy's style is	Set Hero	Back hand push
		n	Western vocal:	characterized by	Move Hero	
	charade)	deliver	Introduction to	bold, graphic	Set position	
		monologues	Time signature	representations	On Game update	
		and dialogues	Song: we will rock	of Indian subjects	Game over	
	+(' ' ' ' ' ' ' ' ' '	effectively.	you	using simplified	- Carrio Ovor	
	*think critically	create own	, Ju	forms, vibrant		
	*	dialogues and		colors, and	Website	
	*demonstrate a	experiment with		strong outlines.	Development-Wordpres	
	profession	known language.		His work reflects	-	
	profession	enhance			s.com (using	
				a deep	Templates)	
		different		connection to		

*Assessment ways of speaking for different audiences. *speak for one minute giving a persuasive reply Persuasive reply ways of speaking for different audiences. 'Be the Change' News Hour: "role-play news reporters sharing stories of young changemakers and their impact."	Indian cultural traditions and serves as an important part of the Indian modern art movement. His artwork continues to inspire artists who seek to combine modern techniques with traditional folk art. *Introduction to Jamini Roy * style of art * Simplified forms and bold outlines * use of bold colours * Motifs and pattern * Mother and child artwork Introduction to Web Browsers and Internet Introduction to Multimedia Introduction to Wordpress.com and different templates available • Working with text • Working with Image and videos • Hyperlinks and Navigation through pages • Sharing the Website
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Nov		Sanchayan	Dance: Preparation	"Paper Mosaic"	HTML- w3schools.com	
1.01	SANCHAYAN:	practice	for Sanchayan	l apor modalo	Website Development	VOLLEYBALL
				*Introduction to		
	the annual	Auditions	Western vocal:	Mosaic art	 Getting Started with 	
	for the sale	Script	Song: Sanchayan	INTRODUCTION	HTML	
	festival	distribution	song	<u>LINK</u>	 Types of web 	
	*Selection of poem	Script Analysis			pages-Static and	
	according to			* what is mosaic	Dynamic	
	theme	Speak dialogues		*Technique of	 Types of tags - Empty 	
		without script.		Mosaic Art	and Container	
	*Selection of	Character			Basic Elements and	
	costumes	Development.		* Technique of	their attributes-html,	
		Costume		Mosaic Art with	head, title,body	
	*Poem recitation	designing.		paper.	Text Basics Add Images	
	with voice	Use the props with		*discussion	Add ImagesAdd Videos	
	modulation and	ease.		* layout	Add VideosAdd Lists	
	facial expressions	casc.		* preparations	Add Lists Add Table	
				for the artwork	Aud Table	
				* final work		
				I III WOLK		

Dec	Sanchayan practice (continued) Stage elements: Entry, exit	Sanchayan practice (continued) Timely entry & exit. Technical elements such as lighting, sound, set changes, and special effects into the production.	Dance: Preparation for Sanchayan Western vocal: Sanchayan song	* Introduction about the artist and his style of art . * Discussion (What makes Britto's style unique?) * layout * Artworks inspired from his style.	[Computer Science Week Celebrations] [ARTIFICIAL INTELLIGENCE] Minecraft Adventurers • Artificial Intelligence and Machine Learning • Minecraft on code.org HTML- w3schools.com Website Development • Hyperlinks • Add Links/ Hyperlinks	BASKETBALL
Jan/Feb	Let's jam together (Group Poetry) Reflection and Evaluation Evaluate what worked well, what	Reflection and Evaluation Reflect on successes, identify areas for improvement,	Dance: Preparation for Jr. Prize Distribution Western vocal: Revision and assessment	S.H. Raza (Indian Artist) * Key Features of His Art:	HTML- w3schools.com Website Development Create Tables Forms & Inputs Final Project	HIGH JUMP

could have been improved, and lessons learned for future projects. and note key takeaways for future projects.	*Bindu (dot) *Use of colour *Abstract forms *Art Style: Nonrepresentatio nal art. *Research *Discussion *Layout *Final Artwork
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